

# **Digital Design**

Client	Magazine Publisher (Fictitious)	Job # GD-05-Magazine-Cov
Desc/Title _	Magazine Cover	Designer
Specs	8.25"x 10.75" (+ full-bleed .125")	ID#
Colors	4C (CMYK), 300 ppi	Deadline
		Start End

## **Competency/Task:**

Given specifications and copy, **design and prepare an original 4-color layout** (complete magazine cover redesign). Use *InDesign* or *Illustrator* for primary layout tool.

#### **Instructions**

- 1. **First view:** www.lynda.com/Illustrator-tutorials/Designing-Magazine-Cover/109688-2.html This will give a step-through guide to different workflows and point out things to consider. Your design will be original and, other than having similar specs, not look like the tutorial.
- 2. **Layout** a minimum of 10-15 thumbnails. **Sketch out** best 2-3 roughs (pencil or black pen), at least half-size of the final, to verify positioning of layout elements.
- 3. **Discuss thumbnails/layout** with instructor; choose the best concept, acquire approval.
- 4. After selection of concept **prepare 1 full-size computer layout** in *InDesign* or *Illustrator*.
- 5. **Submit digital files:** CMYK PDF (LoRes) = (High Quality Print, 150 ppi, no marks, @100%) CMYK PDF (HiRes) = (Press Quality, 300 ppi, all marks, @100%)

#### **Criteria/Required Elements**

**Masthead:** Use magazine name from a sample cover... either match font or create new masthead. **Articles/Cover Lines:** Use copy from a sample cover, or write original copy (NO Lorem Ipsum). Incorporate at least 6-10 article teasers (cover lines).

**Other Elements:** Include barcode, volume/issue/date info, pricing, label space, etc. For main imagery: Utilize photographic image(s), graphics and/or illustrations to enhance design and convey a style-appropriate look. Solve any photo correction issues with *Photoshop*.

## **Supplemental Information**

This is an excellent opportunity to demonstrate strong typographic as well as imagery skills. Magazine covers have a double duty of enticing the reader (potential buyer) to: 1) pick-up the publication 2) open/read/buy the publication. Your creative concept and design should compel the reader to become intrigued enough to want more information about topics within the publication.

### **Grading Factors**

- Procedural/Specification Accuracy
  Concept Quality
  Design/Layout Effectiveness
- Art/Photo/Illustration Usage
  Proficiency/Production Speed